

Course syllabus			
Course name:	Project management		
Areas, Disciplines:	Management		
Study programme group:	Cycle of studies:	Study type:	
	I cycle (bachelor) II cycle (master)	n/a	
Study programme name:	Elective course		
Speciality:	n/a		
Electivity:	Project management		
Course coordinator:	Elective course		
Course code:	Year of studies:	Semester:	Language of instruction:
	Elective course	Elective course	English
ECTS credits:	6		
Exam / assessment form:	assessment		
Class type		Total contact hours	
Lecture (discussion class)		14	
Tutorial (workshops)		16	
A. Shortened (general) subject description			
This course aims to equip students with knowledge and skills in project initiating and management process of its implementation. This course focuses on project analysis, project planning, developing and implementing projects, general project management.			
B. Prerequisites			
Knowledge in general management			
C. Effects of Teaching			
Knowledge			
Code PEU	- Knowledge of principles, elements and generalizations of project management		Study programme-

	<ul style="list-style-type: none"> <li>- Knowledge of algorithm, structure and methods of project management</li> <li>- Knowledge of tools of development and implement of project in organization</li> </ul>	related learning outcome code
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<b>Skills</b>		
Code PEU	<ul style="list-style-type: none"> <li>- planning and developing projects in organization</li> <li>- provide the project analysis and perform stakeholder's matrix, business model canvas, WBS matrix and Gant's curve of project</li> </ul>	Study programme-related learning outcome code
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<b>Social competence</b>		
Code PEU	<ul style="list-style-type: none"> <li>- leading project teams</li> <li>- teamwork and communication in projects</li> </ul>	Study programme-related learning outcome code
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<b>D. Course Content</b>		
<b>Lecture</b>	<b>Total contact hours</b>	<b>PEU</b>
Project management: essence, role and tools	2	
The scope of a project	2	
External analysis in project management	2	
Marketing analysis in project management	2	
Branding in project management	2	
Project execution stage (WBS matrix, Business model canvas, Gant's curve)	2	
The role of project manager	2	
<b>Sum</b>	<b>14</b>	
Tutorial	2	
Creating the innovations in project management	2	
Identifying the scope of a project in project management	2	

Developing an external analysis in project management	2	
Identifying and analyzing the project's stakeholders	2	
Developing a marketing analysis of the project	2	
Implementing and evaluating projects: creating WBS matrix, defining schedule of the project	2	
Identifying the main functions and features of project manager in different stages of project's lifecycle	2	
Presentation of the student's projects	2	
<b>Sum</b>	<b>16</b>	
<b>E. Methods and Criteria of Assessment</b>		
<b>Final grade</b>		
<b>FINAL GRADE FOR THE SUBJECT</b>		
5 = 100 %		
<b>Partial grade for the form: Workshop</b>		
The form evaluation is determined based on the results of the following components:		
<b>Assessment component</b>	<b>Weight in final grade</b>	<b>Verification</b>
Test 1 aimed at summarizing topics 1 and 2 and assessment of achieved learning outcomes	10 %	test
Test 2 aimed at summarizing topics 3 and 4 and assessment of achieved learning outcomes	10 %	test
Test 3 aimed at summarizing topics 5 and 7 and assessment of achieved learning outcomes	10 %	test
<b>Sum</b>	<b>30 %</b>	-
Grade for Workshop is determined according to the following point scale: Additional requirements to pass the form:		
<ul style="list-style-type: none"> <li>- 1 project on topic "The best project in my country" - 20 %</li> <li>- 1 team project "My project" – 10 %</li> <li>- 1 complex final project "My project" – 40 %</li> </ul>		
<b>F. Bibliography</b>		
<ol style="list-style-type: none"> <li>1. A Guide to the Project Management Body of Knowledge: PMBOK® Guide (Sixth Edition). Project Management Institute; Sixth Edition, Sixth edition (September 22, 2017). 756 p.</li> <li>2. Assignments for reading in Moodle system</li> </ol>		
<b>G. Student's Workload in the Course</b>		

<b>Workshop</b>	
<b>Form of student activity</b>	<b>Approximate number of hours</b>
-	-
<b>Sum</b>	-
<b>H. Teaching Methods</b>	
Lecture: Blended Learning, Flipped Classrooms Tutorial: Team-work, Game-based Learning	
<b>I. Additional information</b>	
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